Heirs to the Lost World Adventure Planning Sheet www.ObsidianSerpent.com	Adventure Name			
Player: Complications/Motivation Example 1. Player: Player: Player: P	Player: Complications/Motivation Payonite Skill/Asset	Player: Complications/Motivation Evaluation Player Player:	Player: Complications/Motivation Favorite Skill/Asset	Player: Complications/Motivation Passet Player:
Opening Scene/Adventure Hook Additional NPCs:	Scene (Developement / Inves Additional NPCs:	Scene (Developen Additional NPCs:	ment / Investigation)	Scene (Climax) Additional NPCs:
Background	Scene (Twist / Complication Additional NPCs:	Scene (Twist / Co		NPC Hook Motivation
	NPC Hook Motivation	NPC Hook Motivation	NPC Hook Motivation	Hook Motivation