

# Heirs to the Lost World

## Character Creation Summary

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### Step 1. Character Concept and Group Brainstorm

### Step 2. Something Extra - What makes you different and special?

### Step 3. Assign Traits

- 5 Effort Dice
- Each of your 9 traits start at level 2e. Distribute 9 more levels as desired (level 5e only with GD permission)

### Step 4. Calculate Derived Stats

- Fitness = BODY
- Speed = AGILITY
- Initiative = DEXTERITY + NOTICE . CUNNING
- Parry Defense = MELEE
- Dodge Defense = the greater between AGILITY and DEXTERITY
- Willpower = the greater between PRESENCE and CUNNING
- Toughness = FORTITUDE
- Wealth Rank, Home = 3d and Away = 2d
- Destiny Points, Normal = PRESENCE and Maximum = 5
- Threshold = FORTITUDE + PRESENCE + CUNNING (only important for spellcasters)

### Step 5. Background: Youth

### Step 6. Background: Taste of Adventure

### Step 7. Background: On Your Own

### Step 8. Assign Free Character Points and Assets

- Create your character's background
- Assign your Free Assets
  - Number of Languages equal to your CUNNING
  - Number of Contacts equal to your PRESENCE
  - One Area Knowledge location
- Within each trait, gain free skill ranks equal to the corresponding trait to be put in corresponding skills only (except for STRENGTH and magic traits)
- Spend 6 Character Points on:
  - Skills (cost 1 up to your corresponding trait, then cost 2 beyond)
  - Assets (cost varies)
  - Paths (cost varies, normally from 3 to 5)
  - Path abilities (must already have Path, stage X abilities cost X, must always have more Path abilities in lower stages)
  - Spellcaster powers (1d free when you gain the power, thereafter raised just like skills, see individual Path description)
- Take up to 3 Major Motivations/Complications to gain equal number of additional Character points

### Step 9. Finishing Touches and Bonus Character Points

- Make sure you spent all 6 Character Points, all free Assets, all free skill ranks, and bonus Character points from Major Motivations/Complications
- Gain 1 additional Character Point if your background is connected to at least two other PCs
- Purchase equipment (with your Wealth rank, as appropriate to your background)