



Motivation Matrix				
Importance:	Major	Conviction	Relationship	Desire
	Minor			

Complication Matrix				
Importance:	Major	Physical	Personality	Misc.
	Minor			

Background
Youth

Taste of Adventure

On Your Own

Appearance
Heritage:
Gender:
Age:
Height:
Weight:
Handedness:
Description:

Gear/Possessions

Ally/Followers/Animals Form/Etc.																																																																																																																							
Name: _____ Hook: _____ Motivation: _____ <table border="1"> <thead> <tr> <th>Traits</th> <th>Skills</th> </tr> </thead> <tbody> <tr><td>STR</td><td>_____</td></tr> <tr><td>FOR</td><td>_____</td></tr> <tr><td>BOD</td><td>_____</td></tr> <tr><td>MEL</td><td>_____</td></tr> <tr><td>DEX</td><td>_____</td></tr> <tr><td>AGL</td><td>_____</td></tr> <tr><td>NOT</td><td>_____</td></tr> <tr><td>PRS</td><td>_____</td></tr> <tr><td>CUN</td><td>_____</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>Weapon</th> <th>Attack</th> <th>Damage</th> </tr> </thead> <tbody> <tr><td>_____</td><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td><td>_____</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>Resist Targets</th> <th>Derived Stats</th> </tr> </thead> <tbody> <tr> <td>Parry _____</td> <td>Fitness _____</td> </tr> <tr> <td>Dodge _____</td> <td>Speed _____</td> </tr> <tr> <td>Toughness _____</td> <td>Initiative _____</td> </tr> <tr> <td>Willpower _____</td> <td></td> </tr> </tbody> </table>	Traits	Skills	STR	_____	FOR	_____	BOD	_____	MEL	_____	DEX	_____	AGL	_____	NOT	_____	PRS	_____	CUN	_____	Weapon	Attack	Damage	_____	_____	_____	_____	_____	_____	Resist Targets	Derived Stats	Parry _____	Fitness _____	Dodge _____	Speed _____	Toughness _____	Initiative _____	Willpower _____		Name: _____ Hook: _____ Motivation: _____ <table border="1"> <thead> <tr> <th>Traits</th> <th>Skills</th> </tr> </thead> <tbody> <tr><td>STR</td><td>_____</td></tr> <tr><td>FOR</td><td>_____</td></tr> <tr><td>BOD</td><td>_____</td></tr> <tr><td>MEL</td><td>_____</td></tr> <tr><td>DEX</td><td>_____</td></tr> <tr><td>AGL</td><td>_____</td></tr> <tr><td>NOT</td><td>_____</td></tr> <tr><td>PRS</td><td>_____</td></tr> <tr><td>CUN</td><td>_____</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>Weapon</th> <th>Attack</th> <th>Damage</th> </tr> </thead> <tbody> <tr><td>_____</td><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td><td>_____</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>Resist Targets</th> <th>Derived Stats</th> </tr> </thead> <tbody> <tr> <td>Parry _____</td> <td>Fitness _____</td> </tr> <tr> <td>Dodge _____</td> <td>Speed _____</td> </tr> <tr> <td>Toughness _____</td> <td>Initiative _____</td> </tr> <tr> <td>Willpower _____</td> <td></td> </tr> </tbody> </table>	Traits	Skills	STR	_____	FOR	_____	BOD	_____	MEL	_____	DEX	_____	AGL	_____	NOT	_____	PRS	_____	CUN	_____	Weapon	Attack	Damage	_____	_____	_____	_____	_____	_____	Resist Targets	Derived Stats	Parry _____	Fitness _____	Dodge _____	Speed _____	Toughness _____	Initiative _____	Willpower _____		Name: _____ Hook: _____ Motivation: _____ <table border="1"> <thead> <tr> <th>Traits</th> <th>Skills</th> </tr> </thead> <tbody> <tr><td>STR</td><td>_____</td></tr> <tr><td>FOR</td><td>_____</td></tr> <tr><td>BOD</td><td>_____</td></tr> <tr><td>MEL</td><td>_____</td></tr> <tr><td>DEX</td><td>_____</td></tr> <tr><td>AGL</td><td>_____</td></tr> <tr><td>NOT</td><td>_____</td></tr> <tr><td>PRS</td><td>_____</td></tr> <tr><td>CUN</td><td>_____</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>Weapon</th> <th>Attack</th> <th>Damage</th> </tr> </thead> <tbody> <tr><td>_____</td><td>_____</td><td>_____</td></tr> <tr><td>_____</td><td>_____</td><td>_____</td></tr> </tbody> </table> <table border="1"> <thead> <tr> <th>Resist Targets</th> <th>Derived Stats</th> </tr> </thead> <tbody> <tr> <td>Parry _____</td> <td>Fitness _____</td> </tr> <tr> <td>Dodge _____</td> <td>Speed _____</td> </tr> <tr> <td>Toughness _____</td> <td>Initiative _____</td> </tr> <tr> <td>Willpower _____</td> <td></td> </tr> </tbody> </table>	Traits	Skills	STR	_____	FOR	_____	BOD	_____	MEL	_____	DEX	_____	AGL	_____	NOT	_____	PRS	_____	CUN	_____	Weapon	Attack	Damage	_____	_____	_____	_____	_____	_____	Resist Targets	Derived Stats	Parry _____	Fitness _____	Dodge _____	Speed _____	Toughness _____	Initiative _____	Willpower _____	
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